



Saturday, January 26, 2019

“DRAGONS & THINGS”

Schedule of Events:

8:30 am – Registration in Council Hall

9:20 am – Scouters meeting

9:40 am – OPENING behind Council Hall

10:00 – 4:00pm – The Grand Rally through 10 wild and fun activity stations

Get back you beast!

Deep in the underworld

Hey Mikey... they like it!

Random axe of kindness

Just passing through

The suspense is killing me...

Dungeons and Dragons LARP

SHOOT, SHOOT! It's still coming...!!!!

TBA

TBA

LUNCH (yes team lunches will be judged)

4:15 – 5:30pm – Prep for dinner in Council Hall

Assorted activities will be available for the scouts to do or free time while we tabulate scores

5:30pm – Dinner

6:30pm – Awards Presentations

7:30pm – Conclusion to an excellent day

Registration:

Registration is open to Scout aged youth (11 to 14 years of age) who are currently registered members of Scouts Canada and Girl Guides.

Parking:

ALL VEHICLES must remain in the main parking lot outside of Council Hall.

Cooking:

All cooking will be completed outside – except for Winter Rally provided dinner in Council Hall. Patrol teams using white gas (naptha) or propane stoves to heat lunches are expected to carry their stove and lantern permits. Bonus points may be collected by providing (up to three) meals to WR volunteers who are not from your own group.

Axe & Knife Policy:

No team may bring in or carry axes during the event. Lock blade and other pocketknives are acceptable and may be worn or carried if the appropriate permit has been earned. Teams may be asked to present their permits.

Sled Construction:

Sleds will be judged for best original design as well as for best historical design. Sleds may be pushed or pulled in tandem by their teams and must accompany the team through each checkpoint. Sleds must be pre-assembled and capable of carrying all of the team's gear.

The Klondike Race:

Minimum of 3 youth to maximum of 7 youth per sled.

Starting positions for each patrol team will be assigned at the time of registration. Each patrol team will rotate through each of the 10 stations and end at the same station where they began. Time counted is from check point to check point. All members of the patrol team including their sled must check in with a Rally Official Timekeeper upon arrival at the check point and at departure so that we may accurately record sled times. It is expected that only youth are pushing/pulling the sled. Rally Officials Timekeepers will be clearly marked. The route will be posted in Council Hall at registration.

Each of the ten check points will have an activity to be completed to collect points and must be completed in numerical order to qualify for the fastest sled award.

The Lunch Challenge:

Patrol teams are free to prepare and consume lunch at any time during the Klondike Race. The lunch however is one of the 11 activities and must be presented to a Rally Official who will inspect and assign points to the patrol team based on quality, quantity, nutritional value, creativity (theme-related), and litter-less meal.

Additional points are earned by feeding at least one volunteer and not more than three working at the rally. Volunteers will be permitted to assign points to a maximum of one team.

Race Instructions:

Each team must carry:

- **One fully charged data-enabled smart phone** (Scouters may assist with this item only)**(purpose: to record video at LARP activity and photos throughout the day)
- One litre of water per team member in refillable water bottles (minimum)
- One pot to cook over an open fire
- Flint and striker
- Two functional compasses
- A small section of Rope or paracord (1 to 2 metres)
- One pair of leather or heat-proof gloves
- Pencil or pen and small note book to record answers
- Food and beverage for the lunch meal sufficient for team (plus three)

The rally race involves a course with 10 check points. The starting and stopping location for each patrol team will be assigned at registration. Time is counted only between stations. All team members (including their sled) must present themselves to the timekeeper to check in and stop the clock at each activity station and to restart the clock at departure. Scouters will refrain from pushing sleds for their youth.

While there is no time limit at each of the activity stations, please give consideration to others and move through the stations as efficiently as possible. If you enjoyed an activity and finish the race early, you may return to the activity once you have completed the rally. Priority will be given to those patrols who have not yet completed the course through all checkpoints.

Starting location on the rally will be provided to each team via random selection at time of registration. Please note that your starting location is also the ending location. Each team will follow the designated route posted at registration (copies will be available). To qualify for overall winner the patrol team must have completed all 11 activities through 10 check points.

Please note: Teams are expected to complete the course without Scouter's assistance except in special needs circumstances.

** Smart phones will be taking photos (short videos) of youth adventures and will be downloaded for viewing during dinner. Scouts are reminded to ask permission before posting photos to any public social media or to #scoutsdostuff

Winning:

Winners will be announced after dinner in Council Hall.

- The patrol team with the highest score at each check point will win a team prize. Maximum of one check point prize per patrol team.
- Fastest sled, Outstanding Youth, Judge's Choice Favorite Sled will win a prize.
- The Golden Lunchbox will be awarded to the team with the highest LUNCH rating.
- The Grand Rally Champion must have visited all check points to qualify. Winner will be determined by combining highest overall score from the 11 activities and placement amongst fastest teams' combined time between each of the check points.

Oshawa Area Winter Rally 2.0

“DRAGONS & THINGS”

Saturday, January 26, 2019

10:00am – 8:00pm

Camp Samac, Oshawa

(Registration 8:30 – 9:30)

Method of Payment:

- Cheques must be payable to Scouts Canada – Oshawa Area Events
- Registrations may be mailed to: Anja Thomas, 841 Wildflower Court, Oshawa, L1G 7Z4 , emailed to anja.thomas@scouts.ca or left in the folder at the scout shop.
- Registration is open to all Scout troops and Guiding groups and is non-refundable
- Cost is \$12.50 per youth and \$3.00 per scouter (dinner and crest provided)
- A list of required materials will be sent to all registered groups
- Groups to provide and make own lunch; dress appropriate for the weather- most events are outdoors

Registration:

Group / Area:			
Contact Scouter:			
Address:			
Emergency Contact Phone:			
Total number of Scouters:	<input type="text"/>	x \$3.00 =	<input type="text"/>
Total number of Youth:	<input type="text"/>	x 12.50 =	<input type="text"/>
crests:		Total:	<input type="text"/>

Sled Registration:

Name of Sled:			
Names of youth:			

Name of Sled:			
Names of youth:			